



## Tools Programmer for Ubisoft Craiova

As a Tools Programmer you will develop tools and software components (middleware) that are part of our video game engines. Those game engines run on all latest handheld game consoles and are used in multiple productions around the world.

### Your tasks

- Analyze new functionalities and propose technical solutions
- Develop software solutions according to client needs and specifications
- Maintain a high software quality, find and fix bugs
- Write documentation to transfer the knowledge to client developers and team members
- Suggest improvements to the developed products
- Provide support to game teams who use the developed technologies

### Your profile

#### *Essential skills*

- Good C#, .Net (Visual Studio, Windows environment)
- Used to write solid code
- Ability to write code in a multi-threaded/multi-CPU environment
- Able to communicate in English with international teams

#### *Desirable skills*

- Knowledge of C/C++ language
- Tool development with direct relationship with users
- Database programming (SQL)

#### *Personal skills*

- Good analytical and synthesizing abilities
- Problem-solving skills
- Autonomous and resourceful
- Ability to take initiative
- Attention to detail
- Flexibility in work organization
- Good communication and interpersonal skills



- Ability to work as part of a team
- Ability to adapt to change
- Results-oriented

### **We offer**

We have salaries to motivate you, bonuses for your performances, medical services to keep you safe and sound, meal tickets to use them wherever you want and free access to relaxing and fitness room.

But most of all, we guarantee you'll enjoy our atmosphere and working environment.

Ubisoft is a leading producer, publisher and distributor of interactive entertainment products worldwide. With more than 6700 employees, and 26 studios in 18 countries, Ubisoft has the second largest internal creation force in the world.

Ubisoft Bucharest is the first Ubisoft production studio outside France. The Romanian adventure, which began in 1992, has turned into an exciting success story where Production, Test and Information Technology Department are its driving force.

Ubisoft Craiova is the second Ubisoft studio opened in Romania. Since 2008 the studio is continuously growing and facing new challenges developing video games, middleware and tools.

**Come and join our team of over 900 professionals and help us create highly appreciated video games!**